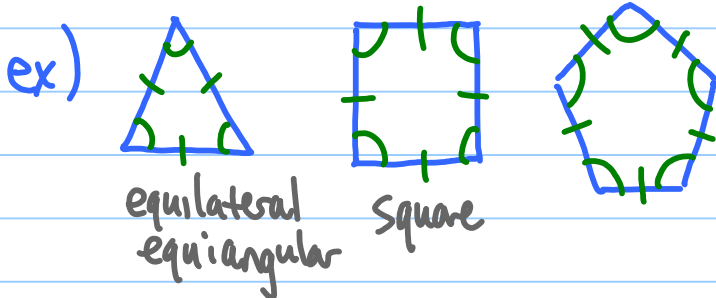
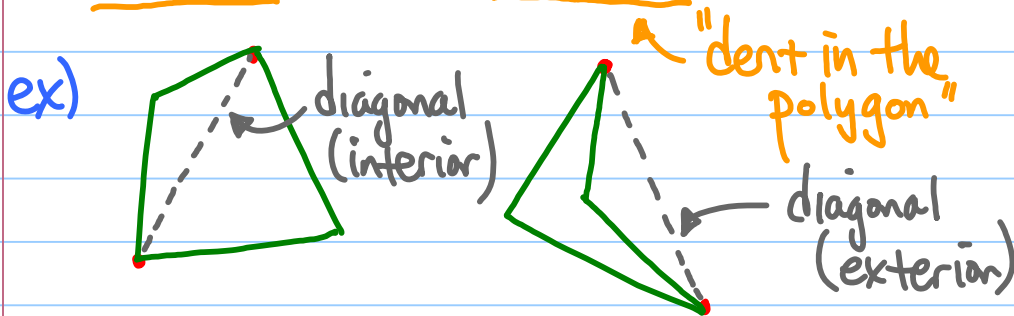


10.1 Naming Polygons

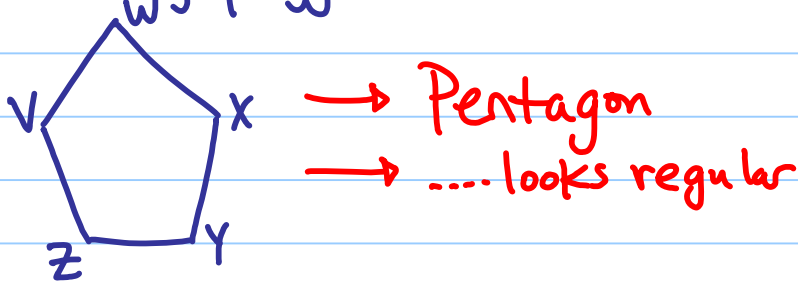
Regular Polygon - all sides are \cong
& all \angle s are \cong .



Convex vs. Concave



ex 1) Identify polygon VWXYZ



→ consecutive & non-consecutive } sides & vertices
(next to)

ex 2) Draw...

